

MAN-003-001627 Seat No. _____

[Contd....

B. Sc. (Sem. VI) (CBCS) Examination

March / April - 2018

CA - 602 : Computer Application (Multimedia)

> Faculty Code: 003 Subject Code: 001627

Γime	e: 3	$2\frac{1}{2}$ Hours] [Total Marks : 70
l	Atte	empt all:
	(1)	PNG stands for
	(2)	Microsoft created Adobe Photoshop. True or False?
	(3)	The shortcut key to open pen tool.
	(4)	What is default file format of Photoshop?
	(5)	Photoshop is online image editor. True or False?
	(6)	JPEG stands for
	(7)	CTRL+T is shortcut key to active in Photoshop.
	(8)	What is the use of crop tool?
	(9)	TIFF stands for
	(10)	PPI stands for
	(11)	Default file extension of flash is
	(12)	AVI stands for
	(13)	What is CD-ROM?
	(14)	What is timeline?
	(15)	Define Symbol.
	(16)	Default frame rate in flash is
	(17)	To add a key frame, press

1

MAN-003-001627]

	(18)	The	default movie size in flash is	pixels.	
	(19)	What is stage in flash?			
	(20)	Define text tool of flash.			
2	(A)	Atte	empt following questions : (Any Three)	6	
		(1)	Explain Resolution.		
		(2)	What is bitmap?		
		(3)	Define Magic wand tool.		
		(4)	Explain Brush tool.		
		(5)	What is Scanner?		
		(6)	Explain History Brush.		
	(B)	Atte	empt following questions : (Any Three)	9	
		(1)	Explain Dimensions.		
		(2)	Explain RGB Color Spectrum.		
		(3)	Explain Slice tool in detail.		
		(4)	Explain Text Tool in detail.		
		(5)	Explain PDF.		
		(6)	Explain Alpha Channel.		
	(C)	Atte	empt following questions: (Any Two)	10	
		(1)	Explain any three selection tools.		
		(2)	Explain any three Effect tools.		
		(3)	Explain Layer style.		
		(4)	Explain file formats of Photoshop.		
		(5)	Explain Eraser Tool with its types.		
3	(A)	Atte	empt following questions : (Any Three)	6	
		(1)	Explain Microphone.		
		(2)	List out Methods for the key.		
		(3)	Define Ink Bottle tool.		
MAN-003-001627] 2				[Contd	

- (4) What is Instance in flash?
- (5) How to generate movie in flash?
- (6) Define Symbols in Flash.
- (B) Attempt following questions: (Any Three)
 - (1) List out components of Multimedia System.
 - (2) Define DVD.
 - (3) Write a note on Digital Camera.
 - (4) Define a function in action script.
 - (5) Explain Guide Layer.
 - (6) Define data types in action script.
- (C) Attempt following questions: (Any Two) 10
 - (1) Write a note on usage of Multimedia in various fields.
 - (2) Write a note on Motion Tween.
 - (3) Write a note on Shape Tween.
 - (4) Explain Multimedia Input Devices.
 - (5) Explain any five Flash Tools.

3

9